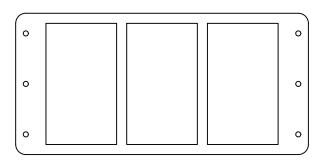
DISTRIBUTION STANDARD PNM



-/9999001986 Three-Position Identification Plate

- All cutouts to be identified with fuse size. Identification plate -/9999001986 to be placed on cutout side of crossarm or on cutout side of pole when crossarms are not used.
- All GOLB switches to be identified with a identification plate
 -/9999000178. Mount number plate beginning with "SW" to
 identify the device as a switch. Mount numbers using self-stick
 decals on upper portion of pipe facing street side.
- SCADAmate switch to be identified with a switch number. Mount identification plate -/9999000178 beginning with "SC" to identify the device as a SCADA switch. Install plate on upper portion of pole on street side.
- Padmount switchgears and transformers should be identified with unique identification numbers provided with work order using self-stick decals. Mount switchgear and transformer numbers on outside door facing street side.
- All padmount switchgears should have compartments identified with self-stick decals.
- Risers to be identified with padmount number with self-stick decals. Mount number on upper portion of pipe facing street side.
- Capacitor Banks to be identified with station number and fuse size. Install on upper portion of pole on street side.
- Reclosers to be identified with identification plate use
 -/9999000178. Numbers beginning with "R" which identify the
 device as a recloser. Install on upper portion of pole on street
 side. Numbers beginning with "RC" identify the device as a radio
 controlled recloser. Install on upper portion of pole on street side.
- Sectionlizers to be identified with identification plate use
 -/9999000178. Numbers beginning with "S" identify the device as a sectionlizer. Install on upper portion of pole on street side.
- Wood poles should be identified with unique GIS identification numbers provided with work order using self-stick decals. Mount wood pole identification plate use -/9999000178 on face of pole four feet above pole burn brand or information round plate.

